To summarize the boot process for PCs:

1. When a PC is turned on, the Basic Input Output Service (BIOS) performs a self test.
2. When the machine passes its self test, the BIOS loads the MBR, usually from the first 512-byte sector of the boot drive. The boot drive is most often the first hard drive on the system, but might also be a diskette, CD, or USB key.
3. For a hard drive, the MBR loads a stage 1 boot loader, which is typically either the LILO or GRUB stage1 boot loader on a Linux system. This is another 512-byte, single-sector record.
4. The stage 1 boot loader usually loads a sequence of records called the stage 2 boot loader (or sometimes the stage 1.5 loader).
5. The stage 2 loader loads the operating system. For Linux, this is the kernel and possibly an initial RAM disk (initrd or initramfs).

A boot loader is a computer program that loads an operating system or some other system software for the computer after completion of the power-on self-tests; it is the loader for the operating system itself. Within the hard reboot process, it runs after completion of the self-tests, then loads and runs the software. A boot loader is loaded into main memory from persistent memory, such as a hard disk drive or, in some older computers, from a medium such as punched cards, punched tape, or magnetic tape. The boot loader then loads and executes the processes that finalize the boot. Like POST processes, the boot loader code comes from a "hard-wired" and persistent location; if that location is too limited for some reason, that primary boot loader calls a second-stage boot loader or a secondary program loader.

Press the power button on your system, and after few moments you see the Linux login prompt.

Have you ever wondered what happens behind the scenes from the time you press the power button until the Linux login prompt appears?

The following are the 6 high level stages of a typical Linux boot process.  
  


**1. BIOS**

* BIOS stands for Basic Input/Output System
* Performs some system integrity checks
* Searches, loads, and executes the boot loader program.
* It looks for boot loader in floppy, cd-rom, or hard drive. You can press a key (typically F12 of F2, but it depends on your system) during the BIOS startup to change the boot sequence.
* Once the boot loader program is detected and loaded into the memory, BIOS gives the control to it.
* So, in simple terms BIOS loads and executes the MBR boot loader.

**2. MBR**

* MBR stands for Master Boot Record.
* It is located in the 1st sector of the bootable disk. Typically /dev/hda, or /dev/sda
* MBR is less than 512 bytes in size. This has three components 1) primary boot loader info in 1st 446 bytes 2) partition table info in next 64 bytes 3) mbr validation check in last 2 bytes.
* It contains information about GRUB (or LILO in old systems).
* So, in simple terms MBR loads and executes the GRUB boot loader.

**3. GRUB**

* GRUB stands for Grand Unified Bootloader.
* If you have multiple kernel images installed on your system, you can choose which one to be executed.
* GRUB displays a splash screen, waits for few seconds, if you don’t enter anything, it loads the default kernel image as specified in the grub configuration file.
* GRUB has the knowledge of the filesystem (the older Linux loader LILO didn’t understand filesystem).
* Grub configuration file is /boot/grub/grub.conf (/etc/grub.conf is a link to this). The following is sample grub.conf of CentOS.

#boot=/dev/sda

default=0

timeout=5

splashimage=(hd0,0)/boot/grub/splash.xpm.gz

hiddenmenu

title CentOS (2.6.18-194.el5PAE)

root (hd0,0)

kernel /boot/vmlinuz-2.6.18-194.el5PAE ro root=LABEL=/

initrd /boot/initrd-2.6.18-194.el5PAE.img

* As you notice from the above info, it contains kernel and initrd image.
* So, in simple terms GRUB just loads and executes Kernel and initrd images.

CentOS7 is using grub2 and the generated /boot/grub2/grub.cfg rather than the old grub.conf format, which is why you can't find it. The new grub.cfg file is not intended for direct editing, instead you need to modify the source files that are used to generate it.

* The files in question are /etc/default/grub and the scripts in /etc/grub.d/. In particular, if you are looking to add your own custom entries, then you will want to append a boot stanza to /etc/grub.d/40\_custom. The stanza will look something like this:

menuentry "My custom boot entry" {

set root=(hd0,1)

linux /vmlinuz-3.11-custom

initrd /initrd-plymouth.img

}

* You can add the usual options to the linux line to pass in custom options to the kernel. Once you have everything looking the way you want it to, you run:

grub2-mkconfig --output=/boot/grub2/grub.cfg

* Then, if you want to alter the default boot entry, you change the GRUB\_DEFAULT option in /etc/default/grub to point to the new stanza you added, by zero indexed position or by name (I prefer name), something like this:

GRUB\_DEFAULT="My custom boot entry"

**4. Kernel: Operating system refers to the system as a whole, including all the application software you use. Linux is an operating system. The kernel of an operating system is just the part that manages the interactions between the hardware and the applications.**

* Mounts the root file system as specified in the “root=” in grub.conf
* Kernel executes the /sbin/init program
* Since init was the 1st program to be executed by Linux Kernel, it has the process id (PID) of 1. Do a ‘ps -ef | grep init’ and check the pid.
* initrd stands for Initial RAM Disk.
* initrd is used by kernel as temporary root file system until kernel is booted and the real root file system is mounted. It also contains necessary drivers compiled inside, which helps it to access the hard drive partitions, and other hardware.

**5. Init**

There are several types of init systems (systemV, systemd, BSD, upstart)

* Looks at the /etc/inittab file to decide the Linux run level.
* Following are the available run levels
  + 0 – halt
  + 1 – Single user mode
  + 2 – Multiuser, without NFS
  + 3 – Full multiuser mode
  + 4 – unused
  + 5 – X11
  + 6 – reboot
* Init identifies the default initlevel from /etc/inittab and uses that to load all appropriate program.
* Execute ‘grep initdefault /etc/inittab’ on your system to identify the default run level
* If you want to get into trouble, you can set the default run level to 0 or 6. Since you know what 0 and 6 means, probably you might not do that.
* Typically you would set the default run level to either 3 or 5.

**6. Runlevel programs**

* When the Linux system is booting up, you might see various services getting started. For example, it might say “starting sendmail …. OK”. Those are the runlevel programs, executed from the run level directory as defined by your run level.
* Depending on your default init level setting, the system will execute the programs from one of the following directories.
  + Run level 0 – /etc/rc.d/rc0.d/
  + Run level 1 – /etc/rc.d/rc1.d/
  + Run level 2 – /etc/rc.d/rc2.d/
  + Run level 3 – /etc/rc.d/rc3.d/
  + Run level 4 – /etc/rc.d/rc4.d/
  + Run level 5 – /etc/rc.d/rc5.d/
  + Run level 6 – /etc/rc.d/rc6.d/
* Please note that there are also symbolic links available for these directory under /etc directly. So, /etc/rc0.d is linked to /etc/rc.d/rc0.d.
* Under the /etc/rc.d/rc\*.d/ directories, you would see programs that start with S and K.
* Programs starts with S are used during startup. S for startup.
* Programs starts with K are used during shutdown. K for kill.
* There are numbers right next to S and K in the program names. Those are the sequence number in which the programs should be started or killed.
* For example, S12syslog is to start the syslog deamon, which has the sequence number of 12. S80sendmail is to start the sendmail daemon, which has the sequence number of 80. So, syslog program will be started before sendmail.

There you have it. That is what happens during the Linux boot process.